

Game Usability: Advancing The Player Experience By Katherine Isbister

By Katherine Isbister

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http://en.m.wikipedia.org/wiki/Katherine_Isbister

I am listing here a few recommended resources Advancing the Player Experience by Katherine Isbister and can help improve usability and flow in games.

<http://celiahodent.com/resources/>

Game Usability Advice from the Experts for Advancing the Player Experience. Author(s): Katherine Isbister and Noah Schaffer ISBN: 978-0-12-374447-0 Publisher's Note

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Katherine Isbister is currently Research Director of the Game Advice from the Experts for Advancing the Player Experience.

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